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Career Objective

To dig deeper into the world of Computer Science, and specifically into Artificial Intelligence, Game Development, or even get to teach others, something I was always really interested in.

Education

- I study Computer Science at the University of Cyprus, 4th year, average grade: 8.94 /10 **(2013-present)**
- I served at the 28th Squadron of Armored Vehicles and at the "GEEF" Security Force as a Sergeant. **(2011-2013)**
- I graduated from the Pancyprian Gymnasium (high school), average 19.4 /20 **(2009-2011)**

Working experience

- My university bought me the "Vuzix M100" augmented reality glasses (Android) for my dissertation, which I programmed to read the page of a book and speak it to the blind user, give him the capability to control them through voice commands etc. **(2017)**
- During the summer of **2016** I was hired by the "K-Energy Cyprus by Karantonis" company to set them up a backup system which supports services like Versioning, Synchronization, Fire/Water protection, Failure Recovery etc. After correct analysis and decisions, the system was bought and installed successfully.
- I worked at Opium Works (a company that works on Web development, Digital Marketing, Facebook Apps, Mobile App Development) during the summer of **2015**. There, I became extremely good at using the languages HTML, CSS and JAVASCRIPT, and I also practiced on languages like JQuery, SCSS, AJAX, Angular, Ruby and Node.js. I also worked on the "Socialytics" project, an application that focuses on retrieving social data about a company from a number of sources (Facebook, Twitter etc), analyzing them and comparing them with the company's competitors.
- I worked at the print center "TYPIKON" for 2 summer periods. **(2013-2014)**

Languages

I speak fluently: Greek, English

Technical skills / abilities

- Programming Languages:
 - Excellent knowledge: Java, C, Android, HTML, CSS, mySQL
 - Partial knowledge: JavaScript, JQuery, SCSS, AJAX, Angular, Ruby, Node.js, XILINX/VHDL
- Excellent knowledge of data structures and algorithms for processing them
- Very familiar with areas of mathematics such as Statistics and Probability, Linear algebra, Calculus.
- Owner of an ECDL diploma for using Microsoft Office
- Bitmap image processing in C
- Created a simple 32-bit CPU in VHDL (structural design only)
- Participated in the following:
 - IEEEExtreme 10.0 (2016), IEEEExtreme 9.0 (2015)
 - CSS – EU Code Week (for students) – HackerRank (2015)
 - Google's Hash Code (2017), Google's Hash Code (2016)

Achievements / Awards

- I contributed in correcting Google's android-vision GitHub project after spotting a bug in the code. **(2017)**
- I won the "Mind Game Awards" competition, a competition about math, riddles and puzzles that was hosted by a fellow student of mine and had around 30 competitors. **(2016)**
- I completed 100% and without assistance the "Human Resource Machine" game, a challenging game of programming and math. **(2016)**
- Completed the "2nd Training of trainers for non-formal education **2015-2016** – University of Cyprus"

General skills / abilities / attributes

- I learn fast
- Good at interpersonal relations, good communication skills
- Cooperative, patient, got a sense of humor
- I hardly give up when I set my mind to something and devote myself to it

Interests

Sports in general (basketball, tennis, cardio, weight-lifting), gaming, hiphop music (even writing lyrics), philosophical / psychological matters analysis, riddles/quizzes etc

References available upon request